



Discovery Worksheets

Rainforest flick cards

Sometimes students draw a series of stick figures on the page corners of a textbook to show a pattern of change — someone running or jumping, for example. Sometimes those figures get students in trouble! Here's your chance to create a series of flick cards your teacher will be happy with. As well, you'll be able to summarise what you've learnt about human interference with rainforests.

second card and repeat the process to prepare your third card — and so on.

The first two or three cards may show animals and birds moving through the forest, then perhaps nightfall. Daybreak brings humans who begin to chainsaw, bulldoze and burn the rainforest. Then farms are created and perhaps we see a road in the distance.



The first in your series of flick cards is shown on the left. It shows a lush area of tropical rainforest. You will need to cut this picture out and glue it to cardboard which is about the thickness and texture of playing cards. In fact, you may even like to paste this picture, and others you will draw, over some old playing cards.

The other cards you prepare will be this same area of rainforest, except each card will show gradual change as humans arrive and alter the environment. To prepare your second card, photocopy or trace your first card and then change it slightly in one area. Photocopy this



Once you finish, arrange your cards so they can be flicked through to see your story emerge. It may help to staple or bind one end to help get an even flick.



Atlas of Discovery, pp. 60, 162–163;

your school library;

an old set of playing cards or cardboard of equivalent

width and texture;

glue; coloured pencils or pens