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StudyON VCE Physics Unit 3 ISBN 978-0-7314-0943-3
StudyON VCE Physics Unit 4 ISBN 978-0-7314-0944-0

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# CONTENTS

## Media
- Media Remix — Digital Projects for Students and eBookPLUS ........................................ 5
- Media: New ways and meanings 3E and eBookPLUS .................................................. 6

## Drama
- Drama Texts and eBookPLUS ....................................................................................... 7
- Drama Texts eBookPLUS .................................................................................................. 7

## English Communication
- English Communication .................................................................................................. 8
- English @ Eleven ............................................................................................................. 9

## English Resources
- Tapestry: Poetry for Secondary Students ........................................................................ 9
- Springboards: Australian Drama 2 .................................................................................. 9
- No Big Drama: Short Drama Scripts for Junior Secondary ............................................ 10

## Shorts
- Short Shorts ................................................................................................................... 10

## Language Alive Series
- Language Alive 1 Student Workbook .......................................................................... 11
- Language Alive 1 Teacher Support Book ...................................................................... 11
- Language Alive 2 Student Workbook .......................................................................... 12
- Language Alive 2 Teacher Support Book ...................................................................... 12
- Language Alive 3 Student Workbook .......................................................................... 12
- Language Alive 3 Teacher Support Book ...................................................................... 12

## English Alive Phase 1
- English Alive 1 and CD-ROM ...................................................................................... 13
- English Alive Teacher Resource Book: Phase 1 ............................................................ 13

## English Alive Phase 1 Fiction
- Heros Nomad ............................................................................................................... 14
- The Unclaimed ............................................................................................................. 14
- Millions of Mummies .................................................................................................... 14
- Those About to Die ..................................................................................................... 14
- Medusa 3000 ............................................................................................................... 14
- The Great Gherkin Geography Quest .......................................................................... 14
- Alive and Kicking ......................................................................................................... 14

## English Alive Phase 2
- English Alive 2 and CD-ROM ...................................................................................... 15
- English Alive Teacher Resource Book Phase 2 ............................................................ 15

## English Alive Phase 2 Fiction
- Dead Wrong ................................................................................................................ 16
- Supernerd ....................................................................................................................... 16
- Chased by Shadows ...................................................................................................... 16
- Summer’s End .............................................................................................................. 16
- The Runes of Odin ........................................................................................................ 16
- The Legacy of Odin ...................................................................................................... 16
- The Iron Throne ........................................................................................................... 16
- Merewenna .................................................................................................................. 16
- Dead in the Water ....................................................................................................... 16
- The Great Gherkin Explorer Quest ............................................................................. 16
# CONTENTS

<table>
<thead>
<tr>
<th>Section</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>English Alive Phase 3</td>
<td>17</td>
</tr>
<tr>
<td>English Alive 3 and CD-ROM</td>
<td>17</td>
</tr>
<tr>
<td>English Alive Teacher Resource Book Phase 3</td>
<td>17</td>
</tr>
<tr>
<td>English Alive Phase 3 Fiction</td>
<td>18</td>
</tr>
<tr>
<td>Bad Blood</td>
<td>18</td>
</tr>
<tr>
<td>Sleeper</td>
<td>18</td>
</tr>
<tr>
<td>Kazim the Great</td>
<td>18</td>
</tr>
<tr>
<td>The Great Gherkin Conservation Quest</td>
<td>18</td>
</tr>
<tr>
<td>Alive and Winking</td>
<td>18</td>
</tr>
<tr>
<td>Signed, sealed, delivered: our textual heritage</td>
<td>18</td>
</tr>
<tr>
<td>English Alive Phase 4</td>
<td>19</td>
</tr>
<tr>
<td>English Alive 4 and CD-ROM</td>
<td>19</td>
</tr>
<tr>
<td>English Alive Teacher Resource Book Phase 4</td>
<td>19</td>
</tr>
<tr>
<td>English Alive Phase 4 Fiction</td>
<td>20</td>
</tr>
<tr>
<td>Code Name Sara Gray</td>
<td>20</td>
</tr>
<tr>
<td>English Elements</td>
<td>21</td>
</tr>
<tr>
<td>English Elements 1 E2 and CD-ROM</td>
<td>21</td>
</tr>
<tr>
<td>English Elements 2 E2 and CD-ROM</td>
<td>21</td>
</tr>
<tr>
<td>English Elements 3 E2 and CD-ROM</td>
<td>21</td>
</tr>
<tr>
<td>English Elements 4 E2 and CD-ROM</td>
<td>21</td>
</tr>
<tr>
<td>English Quest</td>
<td>22</td>
</tr>
<tr>
<td>English Quest 1 (EQ1) and CD-ROM</td>
<td>22</td>
</tr>
<tr>
<td>English Quest 2 (EQ2) and CD-ROM</td>
<td>22</td>
</tr>
<tr>
<td>English Quest 3 (EQ3) and CD-ROM</td>
<td>22</td>
</tr>
<tr>
<td>English Quest 4 (EQ4) and CD-ROM</td>
<td>22</td>
</tr>
<tr>
<td>Macquarie Dictionaries Series</td>
<td>23</td>
</tr>
<tr>
<td>My First Macquarie Dictionary 2E</td>
<td>23</td>
</tr>
<tr>
<td>My First Macquarie Thesaurus</td>
<td>23</td>
</tr>
<tr>
<td>My First Macquarie Dictionary 2E Worksheets</td>
<td>23</td>
</tr>
<tr>
<td>Macquarie Junior Dictionary 3E Worksheets</td>
<td>23</td>
</tr>
<tr>
<td>Macquarie Junior Dictionary 3E</td>
<td>23</td>
</tr>
<tr>
<td>Macquarie Junior Thesaurus</td>
<td>23</td>
</tr>
<tr>
<td>Macquarie School Dictionary and CD-ROM 2E</td>
<td>24</td>
</tr>
<tr>
<td>Macquarie Study Dictionary</td>
<td>24</td>
</tr>
<tr>
<td>Macquarie File Dictionary 2E</td>
<td>25</td>
</tr>
<tr>
<td>Macquarie File Thesaurus</td>
<td>25</td>
</tr>
<tr>
<td>Macquarie Pocket Dictionary 3E</td>
<td>25</td>
</tr>
<tr>
<td>Macquarie Pocket Thesaurus</td>
<td>25</td>
</tr>
</tbody>
</table>
MEDIA REMIX – DIGITAL PROJECTS FOR STUDENTS

*Media Remix* is an exciting and practical student-centred resource for Media, English and Arts teachers who want to exploit their students’ interest in and facility with the digital world. Using free software and easily accessible digital tools, the book provides 24 engaging and educational projects for student use in the classroom. The activity approach makes it easy to encourage multiliteracies in the modern digital classroom.

**FEATURES**

- covers a range of genres and a range of multimedia tools
- clear, step-by-step instructional text to take students through planning, creation, analysis and reflection stages of each project
- equipment lists
- info boxes with tips
- glossary and software list
- full-colour text and illustrations

**ABOUT THE AUTHORS**

*Anita Jetnikoff*

Dr Anita Jetnikoff, lectures in English and Film and Media Curriculum Studies at QUT. Anita has taught extensively in secondary English, Media Studies, French and Drama and ESL. Anita has particular interests in film as text and the uses of media and popular culture in the English Curriculum. She is a former president and secretary and currently an executive member of ATOMQ. She has judged the secondary section of Queensland New Filmmakers Awards. She is a regular contributor to the media studies journal *Screen Education* and the journal *English in Australia*. Anita’s research and publication interests include adolescent and youth culture identity and cross cultural and gender representations in the media and in literature.

*Michael Dezuanni*

Michael Dezuanni lectures in Film and Media curriculum in the Education Faculty at Queensland University of Technology, prior to which he was a secondary school media studies teacher for 13 years. He was the convenor of the Queensland Studies Authority committee responsible for writing the current senior Film, Television and New Media syllabus and is a member of the State assessment review committee for that subject. Michael is also a past president of the Australian Teachers of Media, Queensland and in 2006 he was the chairperson of the Australian National Media Education conference. In 2003 Michael received a National Excellence in Teaching Award for leadership in curriculum development. He is passionate about finding new ways to incorporate digital media technologies in the classroom.

**CONTENTS**

Chapter 1: Remixing ads
Chapter 2: Remixing me
Chapter 3: Remixing the school
Chapter 4: Remixing shots, composition and framing
Chapter 5: Remixing the news
Chapter 6: Remixing style and story
Chapter 7: Remixing memories
Chapter 8: Remixing opinions
Chapter 9: Remixing stories through digital storytelling
Chapter 10: Remixing the life story of a community or family member
Chapter 11: Remixing fiction
Chapter 12: Remixing gameplay
Chapter 13: Remixing with stop motion
Chapter 14: Remixing celebrity
Chapter 15: Remixing audiences
Chapter 16: Remixing sound FX and soundtracks
Chapter 17: Remixing fandom
Chapter 18: Remixing television genres
Chapter 19: Remixing issues with one minute wonders
Chapter 20: Remixing debates through micro documentary
Chapter 21: Remixing video games design
Chapter 22: Remixing with machinima
Chapter 23: Remixing responses to media
Chapter 24: Remixing journalism with wikis

**FREE SOFTWARE USED IN THE PROJECTS**

- Audacity
- Garageband
- iMovie
- iTunes
- Nero
- Photo Story 3 for Windows
- PowerPoint
- QuickTime
- Roxio Toast – CD and DVD Ripping Program
- Windows Media Encoder
- Windows Movie Maker 2
MEDIA NEW WAYS AND MEANINGS 3E

*Media New Ways and Meanings 3E* gives students the understanding they need to take part in the new media environments of the twenty-first century. It takes an eclectic approach that draws on the main theoretical discourses in media education in combination with the study of genre and medium. Its treatment of all aspects of the study of media will support student outcomes in Media and English courses around Australia. *Media New Ways and Meanings 3E* develops a diversified critical literacy while encouraging students to access, analyse and create media in new and participatory ways, making it an essential and indispensable resource.

**FEATURES**
- film
- video games
- the internet
- television
- radio
- newspapers and magazines

**CONTENTS**

**Chapter 1: Introduction to the media**
- Traditional media and new media

**Chapter 2: Language — production elements**
- Media language
- Genres
- Language elements of film and television
- Editing: shot-to-shot relationships
- Language elements of radio
- Language elements of the print media
- Computer-based language elements

**Chapter 3: Representation**
- Representing reality
- Representation of gender
- Representation in television comedy
- Representation in news and current affairs
- Docudrama and truth
- Law and order on television
- Advertising and stereotypes
- Representation in soap operas
- Representation in video games
- Representation and the internet

**Chapter 4: Technologies**
- A culture of technology
- The democratisation of information
- The impact of new media on traditional media
- Privacy
- Digital imaging
- Mobile media technology

**Chapter 5: Media industry production issues**
- New media industry issues
- Working in the video game industry
- Copyright and the internet
- Music and movie piracy
- Internet censorship

**Chapter 6: Australian media institutions**
- Media institutions
- Public and private institutions
- Regulation and self-regulation
- Australian content
- Australian media ownership
- The structure of the television industry
- The structure of the radio industry
- The ratings system

**Chapter 7: Narrative**
- Story elements
- Narrative structure
- Characters
- The hero’s journey
- Setting

**Chapter 8: Audience**
- Characteristics of audiences
- Individual meaning makers
- Constructing audiences
- Targeting audiences

**Chapter 9: Media influence**
- Theories of media influence
- Protecting audiences
- The violence debate
- Do advertisements really work?
- Effects of playing video games
- Positive and negative media effects

**Chapter 10: Social values and discourses**
- Texts and contexts
- Social values
- Discourses
- Discourses and social values by decade

**Chapter 11: Cross-media genres**
- Television and film documentaries
- Documentary writing
- Docudrama

**Chapter 12: Film**
- The medium of film
- Film response and promotional texts
- Film movements
- Australian film
- World cinema
- Film noir
- Gangster movies
- Horror movies
- Martial arts movies
- Musicals
- Road movies
- Romantic comedies
- Thrillers
- Westerns
- Science fiction (by Darren Sinclair)
- Film adaptations of novels

**Chapter 13: Television**
- The medium of television
- Television news
- News writing
- Soap operas
- Television comedy

**Chapter 14: The internet**
- The medium of the internet
- The structure of internet communication
- The internet audience
- Internet institutions and industry issues
- Web design
- Internet advertising
- Social networking and social media
- Blogs
- Citizen journalism

**Chapter 15: Video games**
- The video games medium
- Video game genres
- Massively multiplayer online games (MMOs)
- Narrative in video games
- Games and movies
- Advertising and advergaming
- Developing a successful game
- Audience issues

**Chapter 16: Radio genres**
- The medium of radio
- Radio music formats
- Talkback radio
- Radio comedy
- Radio plays
- Radio advertising

**Chapter 17: Newspapers**
- The newspaper medium
- The online newspaper
- The editorial
- The social comment cartoon
- The news story
- The feature story

**Chapter 18: Magazines**
- The magazine medium
- The magazine feature article
- Magazine fiction
- Magazine display advertisements


Media: New Ways and Meanings 3E and eBookPLUS 978-0-7314-0875-7 © 2007
DRAMATEXTS: CREATIVE PRACTICE FOR SENIOR DRAMA STUDENTS

This exciting new drama text explores the way drama is ‘jumping spaces’ from theatre to film to cyberspace. Although it is based on the new Senior Drama syllabus for Queensland, its cutting edge content will make it a sought-after resource for drama teachers everywhere.

FEATURES
- strong contemporary approach
- emphasis on creative behaviours and drama practice
- drama in the real world examples
- contributions by drama practitioners
- explores how heritage texts speak to modern texts
- case studies, interviews and extracts from plays

CONTENTS
Chapter 1: Drama is....
Chapter 2: Antigone’s child
Chapter 3: Forgotten angels: applied theatre
Chapter 4: A rose by any other name
Chapter 5: Post-Brecht and far away
Chapter 6: Stepping stones to Australian indigenous drama
Chapter 7: Cracked and loose: surrealism and beyond
Chapter 8: Post-modern theatricality
Chapter 9: Cyberdrama: storytelling and process drama for the digital age
Chapter 10: Scriptwriting as contemporary creative practice
Chapter 11: The autonomous action

EBOOKPLUS
Powerpoint presentations
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Modelled reviews of performance
Interviews with practitioners

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English Communication: Years 11–12

**ENGLISH COMMUNICATION**

*English Communication* is an exciting new text for the Queensland Study Area Specification (SAS) of the same name. Written by Sonja Goss, an experienced English Communication teacher who is passionate about the course and her students, it offers a lively and relevant set of units to cover the contexts required by the SAS.

**FEATURES**

- student-centred
- focus questions for each unit
- appealing and relevant selection of text types with emphasis on popular culture
- *Why the?* feature to explain the purpose behind material and activities presented
- glossary of terms at their point of use
- skill and competency development
- scaffolded assessment tasks
- self-evaluation
- extension challenge for each unit
- website with suggested unit outlines for teachers and assessment criteria

**CONTENTS**

**Unit 1: Love, life and cricket**
- Who’s going to make the gravy?
- Family life
- Talking without words: body language
- The soul connection
- The law of letters
- A record of your life
- Skilling up
- Assessment task: personal letter
- Rate yourself

**Unit 2: Talkin’ bout your generation**
- Your generation
- Terrorism: one of the big issues of your time
- The impact of technology part one: relationships
- The impact of technology part two: are you a lizard or a dinosaur?
- Reality TV — is it a survivor?
- Generation Y in the news
- You, the expert
- Skilling up
- Assessment task: talk with demonstration
- Rate yourself

**Unit 3: How things work!**
- The world of work
- What is a workplace?
- Workplace meetings
- Workplace writing
- The job-seeking process
- Skilling up
- Assessment tasks: résumé and covering letter; job interview
- Rate yourself

**Unit 4: Sight and sound**
- The history of the music video
- Plot, theme and structure
- Tricks of the trade
- What’s it like?
- Australian music videos
- Reviewing the review
- Skilling up
- Assessment task: the music video show
- Rate yourself

**Unit 5: Crime time**
- Why police?
- Police on television
- Crime fiction
- True crime example: stalking
- Forensic science
- What are my rights?
- Skilling up
- Assessment task: interview
- Revision quiz
- Rate yourself

**Unit 6: Shark attack**
- A passionate life
- Shark attack!
- Photograph
- The features of autobiographical and biographical writing
- Skilling up
- Assessment task: autobiography
- Rate yourself

**Unit 7: Blokes, sheilas and tin lids**
- Australians: what are we?
- Stereotypes and discrimination
- Australian stereotypes on TV
- Anthems, flags and coats (of arms, that is)
- We can be heroes — a study of Australian identities

**Unit 8: What’s the drama?**
- What is drama?
- What is a play?
- The playscript
- Bringing the playscript to life
- You be the director/actor
- Skilling up
- Assessment task: what’s your scene?
- Rate yourself

**Unit 9: World trip**
- Voyages
- The world trip
- Customer relations
- When things get difficult
- The travel brochure
- Skilling up
- Assessment tasks: travel brochure; responding to a complaint
- Rate yourself

*English Communication* 978-0-7314-0431-5 © 2006

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ENGLISH @ ELEVEN 2E
This new edition was written specifically for the new VCE English Study Design implemented in Victorian schools in 2007.

FEATURES:
- learning activities and assessment tasks interspersed throughout chapters
- strategies boxes to lead students to develop a range of skills
- plenty of up-to-date and varied examples of different types of media texts and a range of other texts
- assessment tasks and criteria for assessment at the end of each chapter
- accompanying online grammar worksheets and assessment criteria sheets via Jacaranda’s website, www.jaconline.com.au

CONTENTS
- Chapter 1: Print and non-print texts
- Chapter 2: Multimodal texts
- Chapter 3: Exploring and presenting themes or ideas
- Chapter 4: Exploring technology and communication
- Chapter 5: Exploring the workplace
- Chapter 6: Using language to persuade in print and non-print texts
- Chapter 7: Using language to persuade in multimodal texts
- Chapter 8: Presenting a point of view

English Resources: Years 11–12

TAPESTRY: POETRY FOR SECONDARY STUDENTS
Tapestry provides a fresh, new collection of poems selected with the adolescent in mind.

FEATURES
- Tapestry includes over 50 poems not found in any other anthology
- poems are grouped within themes
- structured activities accompany each set of poems
- the Analyse this! feature at the end of each theme, and the Stitches in time unit guide students through poetry appreciation and analysis
- the final chapter challenges students to respond in a variety of text types, including poetry, to a range of stimulus items.

CONTENTS
- Preface
- One Earth to share
- The lighter side
- The face in the mirror
- Love and other bruises
- Only human
- Angry words, empty spaces
- Stitches in time
- Responding to stimulus

TAPESTRY: Poetry for Secondary Students
978-0-7016-3775-0 © 2003

SPRINGBOARDS: AUSTRALIAN DRAMA 2

CONTENTS
- Section 1
  - The student as director
  - The director’s role
  - Style, structure, shape and rhythm
  - The director’s use of the elements of drama
- Section 2
  - The student as dramaturg
  - The functions of the dramaturg
- Section 3
  - The student as critic
  - Dramatic criticism
- Section 4
  - Key scenes from significant Australian plays

SPRINGBOARDS: Australian Drama 2
978-0-7016-3341-7 © 1998
**NO BIG DRAMA: SHORT PLAYSCRIPTS FOR JUNIOR SECONDARY**

*No Big Drama* presents ten never-before published one-act playscripts for junior secondary on a wide range of contemporary themes. The playscripts have useful links to components of English courses and student activities follow every script. An introduction succinctly explains the drama genre for the benefit of non-drama specialists and a themes matrix at the beginning will aid teacher planning and preparation.

**FEATURES**
- Ten original playscripts written by successful English teachers
- Playscripts link to popular areas of English study e.g. media
- Activities after each playscript are organised under Understanding, Performance and Extending headings
- In the spotlight provides additional notes on each script
- The What is drama? introduction sets the scene for students new to the genre
- Scripts can be performed with a minimum of costuming and props
- Glossary of terms
- Themes matrix to aid teacher planning

**SHORTS AND SHORT SHORTS**

*Shorts* and *Short Shorts* are collections of never-before published short stories. Written by Richard Yaxley, the stories engage the interest of 13-to-16-year-olds and deal with contemporary themes and characters.

**SHORTS CONTENTS**
- What is a short story?
- The Stories
- Out There
- Big Sister
- The Skaters
- The Fall
- Bright Lights
- Leaving Mother
- Angelic
- Up at Quinns Half Life
- Where do stories come from?
- Story starters

**SHORT SHORTS CONTENTS**
- How to write a short story
- The Stories
- Ravi and the Horseman
- Kunapipi
- First Kiss
- A Trip to the Shop
- Bad Hair Day
- Leviathan
- Mollusc Island
- Super Soap
- Whipmillions
- The Gold Necklace
- The Last Squoob
- Galaxy 15
- Never Say Never- Never
- It Wasn’t Thee, Macbee
- Moon Rock
- The Day Bella Fell in Love
- Sisyphus and the Thunderstorm

**TO THE TEACHER**
- Themes matrix
- Dramatic ideas matrix
- Part 1: What is Drama?
  - Introduction
  - Blame it all on Dionysius!
  - Drama over the past 2000 years
  - Elements of drama
  - Characters
  - Performance area
- Part 2: The Playscripts
  - Hercules Has Some Fun...
  - Seven Days

**THE WEATHER GIRL**
- Snagglewort
- Collectibles
- Real Stars
- Preston Beach
- Xena-phobia
- Snap-Snap!

**SHORTS**
978-0-7016-3443-8 © 1999

**SHORT SHORTS**
978-0-7016-3734-7 © 2003

**WHY STUDY DRAMA?**
- The playscript – where it all starts
- What is drama?
- What can you get out of it?
- The playscript – where it all starts
- What is drama?
- What can you get out of it?

**Glossary of terms**
- Dramatic tension
- Words and language
- Position onstage and movement
- Timing
- Mood
- Why study drama?
- What can you get out of it?
- The playscript – where it all starts

**PLAYSCENES**
- Hercules Has Some Fun...
- Seven Days
- The Weather Girl
- Snagglewort
- Collectibles
- Real Stars
- Preston Beach
- Xena-phobia
- Snap-Snap!
Language Alive Series: Years 7–10

LANGUAGE ALIVE

Language Alive is a three-book workbook series designed to boost student understanding of grammar and language structures. It may be used as an in-class text or as part of a homework program. It is a useful complement to Jacaranda's English Alive series.

Each workbook is supplemented by a separate teacher support book that contains the worksheets in a photocopiable version, teacher notes with answers and extension material. Teachers have the option of purchasing the teacher support book and photocopying the worksheets for student use or having students purchase the separate workbook themselves.

FEATURES:

- wide coverage of grammar and language topics including comprehension, spelling, punctuation, parts of speech, linguistic structures, figures of speech and some text types
- logical arrangement of worksheets within each term to build acquisition of skills/knowledge
- use of cartoon characters to engage students and help in the presentation of content
- a marking system for all activities, with provision for teacher feedback (worksheets are perforated to allow them to be handed in)
- content that is underpinned by educational pedagogy (e.g. the Four Resources Model for reading)
- a certificate, filled out by the teacher when all worksheets have been satisfactorily completed, to chart student progress.

Both the worksheets and teacher support material have been prepared by Jane Greenwood, an experienced author with many years experience in teaching English at all levels. Her other writing credits include short stories, the language activities in the Macquarie School Dictionary and the language text The Write Stuff.

CONTENTS

Term 1: (Worksheets)
- Comprehension
- Spelling 1
- Spaces and stops
- Common nouns
- Proper nouns
- Simple verbs
- Concrete and abstract nouns
- Count nouns and mass nouns
- Compound verbs
- Collective nouns
- REVISION QUEST, STAGE 1

Term 2 (Worksheets)
- Comprehension – pictorial narrative
- Spelling 2
- The comma
- Direct speech
- Subjective pronouns
- Objective pronouns
- Possessive pronouns
- The verb ‘to be’
- Subjects and objects
- Articles
- REVISION QUEST, STAGE I

Term 3 (Worksheets)
- Spelling 3
- Agreement
- Adjectives
- Adverbs
- More on adjectives and adverbs
- Tenses of verbs
- Comprehension: business letters
- Comprehension: procedural texts
- Comprehension: reports
- REVISION QUEST, STAGE III

Term 4 (Worksheets)
- Spelling 4
- The colon and the semicolon
- Spelling 5
- Using the apostrophe
- Spelling 6
- Phrase building using possessive adjectives
- Voice: active and passive
- Comprehension: exposition
- Direct and indirect speech
- Comprehension: monologues
- REVISION QUEST, STAGE IV

Language Alive 1 Student Workbook
978-0-7314-0421-6 © 2006

Language Alive 1 Teacher Support Book
978-0-7314-0422-3 © 2006
Language Alive Series: Years 7–10

CONTENTS

TERM 1 (Worksheets)
• Comprehension: narrative
• Spelling 1: the consonants f, g and j
• Prepositions
• Verbs: aspect
• Prepositional phrases
• Noun phrases
• Adjectival phrases
• Adverbial phrases
• Word building 1
• Comprehension: verse narrative
• Revision voyage (I)

TERM 2 (Worksheets)
• Comprehension: pictorial narratives
• Spelling 2: the letters k and s
• Punctuation 1: brackets and dashes
• Greek and Latin roots
• Finite verbs
• Coordinating conjunctions
• Main clauses
• Simple and compound sentences
• Subordinate clauses
• Adverbial clauses of time and place
• Revision voyage (II)

TERM 3 (Worksheets)
• Comprehension: transactions
• Spelling 3: sh, z, c and g
• Spelling 4: tricky plurals
• Punctuation 2: the dash and the hyphen
• Word building 2: prefixes
• Word building 3: suffixes
• Word building 4: synonyms and antonyms
• Adverbial clauses of degree and manner
• Adverbial clauses of reason, purpose and result
• Adverbial clauses of condition and concession
• Revision voyage (III)

TERM 4 (Worksheets)
• Comprehension: reports
• Spelling 5: silent letters
• Spelling 6: confusing words
• Transitive and intransitive verbs
• Adjectival clauses and relative pronouns
• Complements
• Sentence types
• Complex sentences
• Playing with words
• Formal and informal language
• Revision voyage (IV)

Extension Exercises (Appendices)
• Certificate of completion
• My spelling demons
• Grammar terms
• Punctuation guide
• Quick troubleshooting guide
• Reading log

Language Alive 2 Student Workbook
978-0-7314-0436-0 © 2006

Language Alive 2 Teacher Support Book
978-0-7314-0435-3 © 2006

Language Alive 3 Student Workbook
978-0-7314-0438-4 © 2006

Language Alive 3 Teacher Support Book
978-0-7314-0437-7 © 2006
English Alive 1 aims to teach reading and writing by exploring a range of literary, everyday and visual texts. Stimulating activities concentrate on reading strategies and text response. Throughout, the philosophy of ‘showing, not telling’ is applied to keep students engaged. The complementary Jacaranda fiction series and English Alive Teacher Resource Book: Phase 1 give teachers scope to develop literacy through links to the knowledge area of SOSE/Humanities/HSIE as well as to cater for a wide range of learners. While suitable for English curricula nationally, the program is particularly suited to Victoria’s Essential Learning Standards.

ENGLISH ALIVE

CONENTS
Unit 1: Alive with action
Reading and writing narrative action
Reading action in visual texts
Reading and writing action in everyday texts
Reading and writing action in poetry
Viewing action in films

Unit 2: Alive with information
Reading and writing information in narrative text
Information — different forms of presentation
Reading and writing information in reports

Unit 3: Alive with humour
Reading and writing jokes
Reading and writing humour in short stories
Humour in visual texts
Reading and writing humour in instructions

Unit 4: Alive with sensation
Reading and writing sensation in narratives
Reading and writing sensation in advertising
Reading and writing sensation in poetry

Unit 5: Alive with description
Reading and writing description in autobiography
Reading and writing description in poetry
Reading and writing description in real estate advertising
Reading and writing description in instructional texts

Unit 6: Alive with mystery
Reading and writing mystery in narrative texts
Reading and writing mystery in visual texts
Reading and writing mystery in everyday texts

Unit 7: Alive with drama
Reading and writing drama in narratives
Reading and writing drama in playscripts
Drama in a poem: a dramatic monologue

Unit 8: Alive with a twist
Thinking about stories with a twist in the tail
Reading short stories with a twist ending
 Oral stories with a twist
Writing stories with a twist ending

English Alive 1 and CD-ROM
978-0-7314-0211-3 ©2005

ENGLISH ALIVE TEACHER RESOURCE BOOK: PHASE 1

The English Alive Teacher Resource Book: Phase 1 provides useful materials to support the English Alive program, including:

■ worksheets and teacher notes
■ ideas for extension activities
■ assessment sheets for the units in the textbook
■ glossary of terms
■ text type grids, trans-curricula grids, thinking models grids, curriculum/outcomes grids and useful templates for teachers
■ worksheets on the novels and anthology in the English Alive fiction series
■ novel ideas — worksheets on popular novels studied in secondary school: Holes, Parvana, Boy Overboard, Chinese Cinderella and Hatchet.

English Alive
Teacher Resource Book: Phase 1
978-0-7314-0212-0 ©2005

ONLINE RESOURCE BANK
JACARANDA FICTION PHASE 1

All titles in the Jacaranda fiction series are suitable for whole class study or as part of a wide reading program such as a literature circle. Each title is supported by worksheets in the Teacher Resource Book.

MOTIVATED READERS

HEROS NOMAD

Heros Nomad was written for the first year high school student who is a motivated reader. It is also useful for schools developing inter-disciplinary links between English and SOSE/Humanities/HSIE. The novel’s overall theme is the nature of courage.

The novel covers aspects of SOSE/Humanities/HSIE courses, namely, Sparta in ancient Greece. The novel has a range of accompanying worksheets that cover language, reading, and thinking strategies plus an overview of the novel. Special worksheets that cover the SOSE/Humanities/HSIE content of the novel are included in the English Alive Teacher Resource Book Phase 1.

Heros Nomad
978-0-7314-0193-2 ©2005

THE UNCLAIMED

The Unclaimed is a mystery novel for the first year high school student who is a motivated reader. The themes in the novel are identity and belonging, family, personal growth and good versus evil. The novel has a number of accompanying worksheets covering language, reading, thinking strategies, and an overview of the novel in the English Alive Teacher Resource Book Phase 1.

The Unclaimed
978-0-7314-0194-9 ©2005

MILLIONS OF MUMMIES

Millions of Mummies is a fascinating story inspired by the ancient Egyptian practice of mummmifying animals. Katty, her mum and new stepfamily share an exciting summer in Egypt where the interests of archaeologists and modern-day tomb robbers collide. It appears that Bastet, the cat goddess, will have a special role to play in the drama that unfolds. The novel is ideal for schools integrating English with SOSE/Humanities/HSIE as it provides an insight into ancient Egyptian civilisation.

Millions of Mummies
978-0-7314-0476-6 ©2006

THOSE ABOUT TO DIE

Those About to Die is another historically accurate story from Dan Ashlin, set in Imperial Rome. A parade of ancient Rome’s most colourful personalities, famous and not so famous, storm through the pages of this book, all told through the eyes and ears of a likeable character called Nosey. The attention to historical detail blended with a ‘ripping yarn’ make this a novel that motivated readers, particularly boys, will enjoy reading.

Those About to Die
978-0-7314-0634-0 ©2007

RELUCTANT READERS

MEDUSA 3000

Medusa 3000 is an exciting addition to the Phase 1 program. It is now widely acknowledged by literacy experts that graphic novels are a legitimate genre and a great way to engage the reluctant reader.

The graphic novel has been written and illustrated by David Maher, developing a story based on the mythological Medusa. Modern day teenage characters playing virtual reality games result in ancient and contemporary worlds being brought together in a visually stunning and action-packed tale.

Medusa 3000
978-0-7314-0697-5 ©2007

THE GREAT GHERKIN GEOGRAPHY QUEST

The Great Gherkin Geography Quest has been written for the first year high school student who is a reluctant reader. To help achieve this, it has illustrations in each chapter.

It is designed particularly for schools who are seeking to develop inter-disciplinary links between English and SOSE/Humanities/HSIE. The novella has a wide range of worksheets to accompany it, covering language, reading, thinking strategies, an overview of the novella as well as special worksheets that cover its SOSE/Humanities/HSIE aspects of the novella in the English Alive Teacher Resource Book Phase 1.

The Great Gherkin Geography Quest
978-0-7314-0200-7 ©2005

ALIVE AND KICKING

Alive and Kicking is a vibrant, eclectic collection of short narrative fiction, featuring the short story in its many forms. It has been especially written for the first year high school student who is a reluctant or less motivated reader. Each story in the collection is illustrated in full-colour to further engage its target reader. A wide selection of worksheets accompany the collection in the English Alive Teacher Resource Book Phase 1.

Alive and Kicking
978-0-7314-0201-4 ©2005
**CONTENTS**

**Unit 1:** Alive with adventure  
Reading and writing adventure in narrative  
Reading and writing adventure biographies  
Reading and writing adventure in news reports  
Reading visual texts — adventure travel advertising  
Viewing adventure in films

**Unit 2:** Alive with laughter  
Reading and writing to amuse in narratives  
Viewing comic performances — the comedy duo  
Listening to spoken texts that amuse — radio plays  
Reading narrative verse that amuses  
Reading and writing transactional texts — letters of complaint  
Reading and writing humorous monologues

**Unit 3:** Alive with fantasy  
Reading and writing fantasy in novels  
Reading and writing fantasy in myths and legends  
Reading and writing fantasy in fairytales  
Viewing fantasy films

**Unit 4:** Alive with truth  
Reading non-fiction texts  
Reading media texts  
Reading reference texts  
Reading websites  
Reading advertisements

**Unit 5:** Alive with crime  
Reading and writing crime in narratives  
Reading and writing crime in ballads  
Reading and writing everyday texts  
Reading and viewing crime in visual texts

**Unit 6:** Alive with argument  
Reading and writing argument in narratives  
Argument in letters  
Reading and writing argument in poetry  
Reading and writing an argumentative essay  
Reading and debating arguments

**Unit 7:** Alive with horror  
Reading and writing horror in narratives  
Reading and writing horror in poetry  
Reading and writing horror in visual texts  
Reading and writing horror in everyday texts

**Unit 8:** Alive with the lot  
The writing process  
Getting started  
Controlling language — spelling, grammar and punctuation  
Getting it down — subject matter and theme  
The X factor — style and technique

**ENGLISH ALIVE**

*English Alive 2* is the second text in the *English Alive* program for the Middle Years. It continues the exciting approach of *English Alive 1*, presenting eight new units that focus on teaching reading and writing through a range of stimulating literary, everyday and media texts. The Jacaranda fiction series and *English Alive Teacher Resource Book: Phase 2* give further scope for teachers to develop literacy and other skills linked to the SOSE/Humanities/HSIE area.

**ENGLISH ALIVE TEACHER RESOURCE BOOK: PHASE 2**

The *English Alive Teacher Resource Book Phase 2* provides a range of useful materials to support the *English Alive* program, and includes the following:

- notes on the units in the textbook with ideas for extension activities
- worksheets and teacher notes on the worksheets
- answers to language worksheets
- assessment sheets for the units in the textbook
- glossary of terms
- text type grids, trans-curricula grids, thinking models grids, curriculum/outcomes grids and useful templates for teachers
- worksheets on the novels and anthologies in the *English Alive* fiction series
- novel ideas — worksheets on popular novels studied in secondary school.

**English Alive**

Teacher Resource Book: Phase 2  
978-0-7314-0267-0 ©2006

**ONLINE RESOURCE BANK**

www.jacplus.com.au
**English Alive Phase 2 Fiction: Years 8–9**

**JACARANDA FICTION PHASE 2**

All titles in the Jacaranda fiction series are suitable for whole class study or as part of a wide reading program. Each title is supported by worksheets in the Teacher Resource Book.

**MOTIVATED READERS**

**DEAD WRONG**

*Dead Wrong* is a crime genre novel set in an Australian country town in the 1960s. Scott, the son of the local policeman, finds himself at the scene of a murder. Scott and his cousin Frank use forensic science and powers of deduction to solve the crime, but not before some red herrings lead them towards the possibility of being dead wrong.

*Dead Wrong*
978-0-7314-0280-9 © 2005

**SUPERNERD**

*Supernerd* revolves around Charlie McFarley, an ordinary, "nerdy" Year 9 student who gains supernormal powers after being struck by lightning. The novel chronicles how Charlie deals with these unwanted abilities, as he becomes a reluctant superhero.

*Supernerd*
978-0-7314-0304-2 © 2005

**CHASED BY SHADOWS**

*Chased by Shadows* is a sequel to *Supernerd*. Charlie McFarley continues to grapple with his superpowers, while helping the police to solve a people-smuggling operation that tests him to the limit. But it seems even superheroes have personal problems with family and love relationships.

*Chased by Shadows*
978-0-7314-0460-5 © 2006

**SUMMER’S END**

*Summer’s End* is a horror novel that covers themes and issues teenagers will identify with such as peer pressure, identity and growing up. The conventions of the horror genre develop within a seemingly ordinary setting and the feeling of menace is built to a chilling climax.

*Summer’s End*
978-0-7314-0316-5 © 2005

**THE RUNES OF ODIN**

*The Runes of Odin* is a fantasy novel, complete with trolls and the magic of the runes. The details of the world created in the novel are based on Norse history and mythology.

*The Runes of Odin*
978-0-7314-0313-4 © 2005

**THE LEGACY OF ODIN**

The battle between the Norselands and The Isles is over, but new battles await in the farthest reaches of the northern fjords: an icy wasteland inhabited by trolls, dwarves and goblins.

*The Legacy of Odin*
978-0-7314-0459-9 © 2007

**THE IRON THRONE**

Ragnarok, the long prophesied end of the world, is looming as Calum, Lena and the Norse army withdraw ahead of the invading chaos horde. The harsh northern winter signals a race of survival for the Norse — and for Calum and Lena. All that stands in the way of the destruction of their worlds is the runes of Odin and their own courage...

*The Iron Throne*
978-0-7314-0543-5 © 2007

**MEREWENNA**

*Merewenna* stands alone as an engaging novel but is also suitable for schools integrating English and SOSE/Humanities/HSIE since it details daily life in medieval times.

*Merewenna*
978-0-7314-0268-7 © 2005

**DEAD IN THE WATER**

*Dead in the Water* again features Scott and Frank who use their crime-solving skills to solve murders in their country town. Peter Stanley’s love of the Australian vernacular shines through in this entertaining crime genre novel.

*Dead in the Water*
978-0-7314-0461-2 © 2006

**RELUCTANT READERS**

**THE GREAT GHERKIN EXPLORER QUEST**

*The Great Gherkin Explorer Quest* is a sequel to *The Great Gherkin Geography Quest*. The Questers travel in the steps of the great explorers of land and sea solving clues to rescue their teacher from an icy death. The novella is illustrated and of shorter length to engage the reluctant reader. Worksheets accompany the novella in the Teacher Resource Book.

*The Great Gherkin Explorer Quest*
978-0-7314-0291-5 © 2005

**ALIVE AND GRINNING**

*Alive and Grinning* celebrates short stories in many forms and is richly illustrated.

*Alive and Grinning*
978-0-7314-0265-6 © 2005

**ONLINE RESOURCE BANK**

ENGLISH ALIVE

*English Alive 3* is the third text in the *English Alive* program for the Middle Years. It continues the exciting approach of *English Alive 1* and *English Alive 2*, presenting eight new units that focus on teaching reading and writing through a range of stimulating material. The complementary Jacaranda fiction series and *English Alive Teacher Resource Book: Phase 3* give further scope for teachers to develop literacy and other skills as well as making links to the SOSE/Humanities/HSIE area.

**CONTENTS**

**Unit 1: Alive with sci-fi**
- Reading and writing science fiction in narratives
- Viewing science fiction in films and television
- Reading feature articles
- Reading and writing comics

**Unit 2: Alive with wit**
- Reading and writing wit in narratives
- Reading and writing a satirical speech
- Reading and writing satirical newspaper columns
- Reading wit using the absurd

**Unit 3: Alive with romance**
- Reading and writing romantic fiction
- Romance in poetry
- Romance on the Internet
- Romance in legend
- Romantic heroes and heroines in media texts

**Unit 4: Alive with persuasion**
- Reading and writing persuasion in poetry
- Reading and writing persuasion in advertising
- Reading and writing persuasion in feature articles
- Reading and writing persuasion in an argumentative essay
- Reading and writing persuasion in a brochure
- Reading and writing persuasion in politics

**Unit 5: Alive with spies**
- Reading and writing about spies in narrative texts
- Reading and writing about spies in visual texts
- Reading spy films

**Unit 6: Alive with inspiration**
- Reading and writing autobiographical texts
- Reading and writing song lyrics
- Reading inspirational speeches

**Unit 7: Alive with nostalgia**
- Reading and writing memoirs
- Reading visual texts
- Reading and writing historical fiction
- Reading and writing poetic texts

**Unit 8: Alive with creativity**
- Writing creative fiction
- Writing creative poetry – the haiku
- Creativity through drama
- Reading and writing creative non-fiction

*English Alive 3 and CD-ROM*
978-0-7314-0364-6 ©2006

**ENGLISH ALIVE TEACHER RESOURCE BOOK: PHASE 3**

*English Alive Teacher Resource Book Phase 3* has been designed to support the *English Alive 3* textbook and the titles in the Phase 3 Jacaranda fiction range — the novels *Bad Blood*, *Sleeper*, *The Great Gherkin Conservation Quest* and *Kazim the Great*, and the anthology *Alive and Winking*. It also supports the joint Jacaranda and National Museum project *Signed, Sealed, Delivered: Our Textual Heritage*.

It contains:
- curriculum grids
- 36 worksheets plus assessment sheets for the *English Alive 3* textbook
- 53 worksheets for the Jacaranda fiction titles
- 15 worksheets for *Signed, Sealed, Delivered: Our Textual Heritage*
- teacher notes for all worksheets, with answers where applicable and ideas for extension activities
- useful appendices such as a learning strengths quiz and student observation sheets.
- all worksheets are photocopiable

*English Alive Teacher Resource Book: Phase 3*
978-0-7314-0365-3 ©2006
English Alive Phase 3 Fiction: Year 9

JACARANDA FICTION PHASE 3

All titles in the Jacaranda fiction series are suitable for whole class study or as part of wide reading program. Each fiction title is supported by worksheets in the Teacher Resource Book.

MOTIVATED READERS

BAD BLOOD

Bad Blood links to studies of Australian history. The novel has been written as a dual narrative telling the story from the point of view of both fifteen-year-old Will today and Ruby, an indigenous servant girl, in the 1940s. Events play themselves out as past and present collide. Explored themes are family and belonging, secrets, identity and the ‘Stolen Generation’.

Bad Blood 978-0-7314-0363-9 ©2006

THE GREAT GHERKIN CONSERVATION QUEST

This is the third in the series, which contains The Great Gherkin Geography Quest and The Great Gherkin Explorer Quest.

In this third novella, the Questers travel into the future at the entreaty of Gorki (Phoebe’s future great-great grandchild) who arrives from the year 2150. Their quest is to save the Earth from the dismal future that awaits humanity if The Company, which controls everyone’s life, cannot be stopped. The theme is strongly that of conservation and ‘stepping lightly on the Earth’ today if such a future is to be avoided. Serious though the subject matter may be, it is presented with the Questers’ trademark ingenuity and sense of fun as they confront the very unfriendly world of 2150.

The Great Gherkin Conservation Quest 978-0-7314-0439-1 ©2006

RELUCTANT READERS

KAZIM THE GREAT

Kazim the Great centres around characters who are fictional, whose story unfolds during the real earthquake that struck Izmit in Turkey on August 17, 1999. Students can understand the nature of earthquakes and their human cost through the experiences of the novella’s characters. Themes explored are of survival, friendship and family loyalties, courage and triumph over adversity.

Kazim the Great 978-0-7314-0337-0 ©2006

ALIVE AND WINKING

Alive and Winking follows a similar philosophy to its forerunners Alive and Kicking and Alive and Grinning. Alive and Winking contains a vibrant, eclectic collection of full colour illustrated short stories. A themes matrix assists teachers to target students’ interests. The anthology is suitable for whole class study or as part of a wide reading program such as a literature circle.

Alive and Winking 978-0-7314-0423-0 ©2006

SLEEPER

Sleeper is a fast-moving story in the tradition of the espionage genre, featuring a female protagonist, Sara Gray. Sara finds herself on the run after classified information is stolen during her best friend’s 16th birthday party. She is determined to find out who’s responsible.

Themes treated are identity, belonging, morality and ethics, film piracy and the nature of family, power and wealth.

Sleeper 978-0-7314-0322-6 ©2006

JACARANDA NON-FICTION

Jacaranda has joined with the National Museum of Australia to produce a text that offers an engaging and thought-provoking collection of sources from the National Museum and elsewhere. These sources are presented with accompanying questions and activities to which students and teachers of English and History will readily respond.

Letters, advertisements, posters, postcards, print media, invitations, government proclamations and protest songs are some of the many text types represented in this lively and authoritative resource that highlights Australia’s textual heritage.

SIGNED, SEALED, DELIVERED — OUR TEXTUAL HERITAGE

CONTENTS

Chapter 1: You’ve got mail
Chapter 2: Sales of the century
Chapter 3: The daily news
Chapter 4: Having a say
Chapter 5: Forms, files and fine print

The text is supported by fifteen worksheets in the English Alive Teacher Resource Book: Phase 3.

Signed, sealed, delivered: Our textual heritage 978-0-7314-0281-6 ©2006

ONLINE RESOURCE BANK

www.jacplus.com.au

www.jacplus.com.au
**CONTENTS**

<table>
<thead>
<tr>
<th>Unit 1: Alive on language</th>
</tr>
</thead>
<tbody>
<tr>
<td>Opinionative texts</td>
</tr>
<tr>
<td>Texts for particular audiences and purposes</td>
</tr>
<tr>
<td>Analytical responses</td>
</tr>
<tr>
<td>Work texts</td>
</tr>
<tr>
<td>Unit 2: Alive on issues</td>
</tr>
<tr>
<td>Feature articles</td>
</tr>
<tr>
<td>Panel discussions</td>
</tr>
<tr>
<td>Newspaper report</td>
</tr>
<tr>
<td>Satirical web article</td>
</tr>
<tr>
<td>Unit 3: Alive on novels</td>
</tr>
<tr>
<td>Audience and genre –</td>
</tr>
<tr>
<td>contemporary novels</td>
</tr>
<tr>
<td>Concept and theme – classic novels</td>
</tr>
<tr>
<td>Character</td>
</tr>
<tr>
<td>Setting</td>
</tr>
<tr>
<td>Plot</td>
</tr>
<tr>
<td>Unit 4: Alive on film</td>
</tr>
<tr>
<td>Film reviews</td>
</tr>
<tr>
<td>Persuasive oral presentation</td>
</tr>
<tr>
<td>Scripts for screen</td>
</tr>
<tr>
<td>Visual texts</td>
</tr>
<tr>
<td>Unit 5: Alive on Shakespeare</td>
</tr>
<tr>
<td>Shakespeare’s biography</td>
</tr>
<tr>
<td>Shakespeare’s language</td>
</tr>
<tr>
<td>Shakespeare’s hot themes</td>
</tr>
<tr>
<td>Shakespeare’s memorable characters</td>
</tr>
<tr>
<td>Romeo and Juliet: the balcony scene</td>
</tr>
<tr>
<td>Shakespeare on screen</td>
</tr>
<tr>
<td>Unit 6: Alive on magazines</td>
</tr>
<tr>
<td>Visual texts – magazine covers</td>
</tr>
<tr>
<td>The feature article</td>
</tr>
<tr>
<td>Interviews</td>
</tr>
<tr>
<td>Reviews</td>
</tr>
<tr>
<td>Advertisements</td>
</tr>
<tr>
<td>Unit 7: Alive on poetry</td>
</tr>
<tr>
<td>Poetry for birth</td>
</tr>
<tr>
<td>Poetry for childhood</td>
</tr>
<tr>
<td>Poetry for adolescence</td>
</tr>
<tr>
<td>Poetry for adulthood</td>
</tr>
<tr>
<td>Poetry for old age and death</td>
</tr>
<tr>
<td>Unit 8: Alive on work</td>
</tr>
<tr>
<td>Narrative texts</td>
</tr>
<tr>
<td>Informative texts</td>
</tr>
<tr>
<td>Job advertisements</td>
</tr>
<tr>
<td>Transactional texts</td>
</tr>
<tr>
<td>Poetic texts</td>
</tr>
<tr>
<td>Procedural texts</td>
</tr>
<tr>
<td>News articles</td>
</tr>
</tbody>
</table>

English Alive 4 and CD-ROM 978-0-7314-0548-6 ©2006

**ENGLISH ALIVE TEACHER RESOURCE BOOK: PHASE 4**

*English Alive Teacher Resource Book*

*Phase 4* has been designed to support the English Alive 4 textbook and the titles in the Phase 4 Jacaranda fiction range - the novels Ella’s Gift and Code Name Sara Gray.

- 42 worksheets plus assessment sheets linked to VELS progress points for the English Alive 4 textbook
- 10 worksheets for the Jacaranda fiction titles
- 25 worksheets for the popular novels Animal Farm, Looking for Alibrandi, Of Mice and Men, To Kill a Mockingbird and Tomorrow, When the War Began
- teacher notes for all worksheets, with answers where applicable and ideas for extension activities
- useful appendices such as a glossary, self-assessment checklists and student observation sheets.
- all worksheets are photocopiable.

*English Alive Teacher Resource Book*  
*Phase 4* is the perfect teacher’s companion for this award-winning program for English students.

English Alive Teacher Resource Book: Phase 4  
978-0-7314-0599-2 ©2006

**ENGLISH ALIVE**

*English Alive 4* is the final book in the award-winning *English Alive* series. This book extends the program beyond the Middle Years to Year 10 English courses nationally.

Like the Middle Years books in the series, *English Alive 4* focuses strongly on reading and writing and on associated thinking skills and strategies. Each unit of *English Alive 4* provides a scenario for students to work within, so that they are able to work collaboratively to investigate a particular issue or theme related to language or literature.
Code Name Sara Gray, the eagerly-anticipated sequel to Sleeper, continues the story of 16-year-old Sara Gray, an unwilling secret agent.

As a child, Sara was a member of a project known as HAMELIN, which secretly trained her to commit espionage on its behalf. After escaping their clutches in India, she has made it as far as the seaside paradise of Acapulco, where she thinks she is safe.

When she is approached by a man who asks her to help locate his missing daughter, Sara finds herself pulled back into the life of a spy. Travelling from fast-paced Mexico City to the jungles of Guatemala and the shadowy island of Cuba, she uncovers more than she bargains for — not only about the true reason for the girl’s disappearance but also her own childhood.

All the while, she is being hunted by a fellow operative who will stop at nothing to complete his mission …

Code Name Sara Gray is suitable for whole class study or as part of a wide reading program such as a literature circle. Written for third or fourth year high school students who are motivated readers, the many themes of the novel include identity, loss and the ethics of medical research.

The novel is supported by five worksheets in the English Alive Teacher Resource Book Phase 4 that focus on language, reading, thinking and SOSE/Humanities/HSIE. There is also an MI/Bloom’s Taxonomy matrix, with many additional activities, in the appendices.

Code Name Sara Gray
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**English Elements: Years 7–10**

**ENGLISH ELEMENTS SERIES**

The highly successful *English Elements series* is now in its second edition. The new edition retains the strengths of the previous edition while adding exciting new material to reflect best practice in today’s English classroom. Books 1 and 2 are accompanied by Storymaker CD-ROMs which add an innovative dimension to the text. Book 3 contains a Poetrymaker CD-ROM and Book 4 features a Playmaker CD-ROM.

The series is designed for outcomes-based courses nationally, with special reference to the Curriculum and Standards Framework II. With a stunning, yet user-friendly full-colour design, this is a must-have resource for English teachers.

<table>
<thead>
<tr>
<th>ENGLISH ELEMENTS 1 2E AND CD-ROM</th>
<th>ENGLISH ELEMENTS 2 2E AND CD-ROM</th>
<th>ENGLISH ELEMENTS 3 2E AND CD-ROM</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>CONTENTS</strong></td>
<td><strong>CONTENTS</strong></td>
<td><strong>CONTENTS</strong></td>
</tr>
<tr>
<td>Chapter 1: Who am I?</td>
<td>Chapter 1: Me</td>
<td>Chapter 1: Relationships</td>
</tr>
<tr>
<td>Chapter 3: Right or wrong?</td>
<td>Chapter 3: Novels</td>
<td>Chapter 3: The novel</td>
</tr>
<tr>
<td>Chapter 4: Novels</td>
<td>Chapter 4: Poetry</td>
<td>Chapter 4: Poetry</td>
</tr>
<tr>
<td>Chapter 5: Poetry</td>
<td>Chapter 5: Plays</td>
<td>Chapter 5: Short stories</td>
</tr>
<tr>
<td>Chapter 6: Short stories</td>
<td>Chapter 6: Children’s books</td>
<td>Chapter 6: Plays</td>
</tr>
<tr>
<td>Chapter 7: Plays</td>
<td>Chapter 7: Film</td>
<td>Chapter 7: Reality TV</td>
</tr>
<tr>
<td>Chapter 8: Film</td>
<td>Chapter 8: The soap world</td>
<td>Chapter 8: Issues in film</td>
</tr>
<tr>
<td>Chapter 9: Visual language</td>
<td>Chapter 9: Magazines</td>
<td>Chapter 9: Rock on!</td>
</tr>
<tr>
<td>Chapter 10: Newspapers</td>
<td>Chapter 10: Instructions</td>
<td>Chapter 10: The language of persuasion</td>
</tr>
<tr>
<td>Chapter 11: Speaking out</td>
<td>Chapter 11: Believe it or not</td>
<td>Chapter 11: Talking funny</td>
</tr>
<tr>
<td>Chapter 12: Word power</td>
<td>Chapter 12: Controlling language</td>
<td>Chapter 12: Tips for writing well</td>
</tr>
<tr>
<td>Chapter 13: Working with nouns and pronouns</td>
<td>Chapter 13: Paragraphs</td>
<td>Chapter 13: Cues and clues</td>
</tr>
<tr>
<td>Chapter 14: Verbs</td>
<td>Chapter 14: Creative thinking and writing</td>
<td>Chapter 14: Studying texts</td>
</tr>
<tr>
<td>Chapter 15: Working with adjectives and adverbs</td>
<td><strong>CD-ROM:</strong> Storymaker 1</td>
<td><strong>CD-ROM:</strong> Poetrymaker</td>
</tr>
<tr>
<td><strong>CD-ROM:</strong> Storymaker 1</td>
<td><strong>English Elements 2 2E and CD-ROM</strong></td>
<td><strong>English Elements 3 2E and CD-ROM</strong></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ENGLISH ELEMENTS 4 2E AND CD-ROM</th>
<th><strong>CD-ROM:</strong> Playmaker</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>CONTENTS</strong></td>
<td><strong>Chapter 7:</strong> The language of media</td>
</tr>
<tr>
<td>Chapter 1: It’s your life!</td>
<td><strong>Chapter 8:</strong> Film study: 10 Things I Hate About You</td>
</tr>
<tr>
<td>Chapter 2: To Kill a Mockingbird</td>
<td><strong>Chapter 9:</strong> Your novel — an essay response</td>
</tr>
<tr>
<td>Harper Lee</td>
<td><strong>Chapter 10:</strong> Writing for work</td>
</tr>
<tr>
<td>Chapter 3: Poetry</td>
<td><strong>Chapter 11:</strong> Writing to stimulus</td>
</tr>
<tr>
<td>Chapter 4: Romeo and Juliet</td>
<td><strong>CD-ROM:</strong> Playmaker</td>
</tr>
<tr>
<td>William Shakespeare</td>
<td>English Elements 4 2E and CD-ROM 978-0-7016-3506-0 © 2004</td>
</tr>
</tbody>
</table>
English Quest: Years 7–10

CONTENTS
Chapter 1: School daze: First experiences of high school
Chapter 2: Up close and personal: Biographical and autobiographical writing
Chapter 3: Dare to be different!: Celebrating individuality
Chapter 4: The world of fantasy: The fantasy genre in print and non-print texts
Chapter 5: Giggle, giggle: A look at humour as a technique in plays, TV and narratives
Chapter 6: Good news week: Newspapers under the microscope
Chapter 7: If only they could talk: Animal issues
Chapter 8: Mysteries of the unexplained: The mystery genre in narratives
Chapter 9: Out of this world: Step into science fiction
Chapter 10: World Wide Web: Email, Internet and chat rooms
Chapter 11: A taste of horror: The horror genre in films and novels
Chapter 12: Wide world of sport: Sport profiles, advertising in sport, sports commentaries

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CONTENTS
Chapter 1: Family ties: Exploring family issues
Chapter 2: Growing up: New experiences, new outlooks
Chapter 3: One step beyond: The supernatural: ghosts and ghouls
Chapter 4: We are one ... but many: Celebrating multiculturalism
Chapter 5: Short stories: Narratives in miniature
Chapter 6: Bold adventures: Plunge into adventure
Chapter 7: Let’s travel: Perspectives on our world
Chapter 8: Film as text: ANTZ — Fantasy animations
Chapter 9: Myths and legends: Legendary characters in fiction and life
Chapter 10: Reading TV: Visual communication
Chapter 11: Disaster! Media and other perspectives on disasters
Chapter 12: The outer limits: Pushing the boundaries

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CONTENTS
Chapter 1: The insider: The search for self as a theme in novels, stories and poetry
Chapter 2: Power plus!: An insight into power, with a particular focus on the novel text type
Chapter 3: Giggle! You’re on real TV: Looking at the content, structure and features of reality television shows
Chapter 4: Reading comics: The features and appeal of the comic text type
Chapter 5: Much Ado About Nothing: Shakespeare’s romantic comedy
Chapter 6: Different voices. Different viewpoints in personal writing, articles, policy proposals and poetry
Chapter 7: The Truman Show: A detailed analysis
Chapter 8: Cops, spies and private eyes: An exploration of the crime theme in the novel, films and plays
Chapter 9: Media power: The world of the media
Chapter 10: Mind over matter: A study of the power of the mind through story and poetry

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CONTENTS
Chapter 1: Popular culture 1: The changing nature of mass media and popular culture
Chapter 2: Controversy: A look at controversial issues and the art of persuasion
Chapter 3: Fair go: The ideas of justice and equality in a range of texts
Chapter 4: Of Mice and Men: Steinbeck’s novel, and the films based on it
Chapter 5: Romeo and Juliet: Shakespeare’s tragic love story
Chapter 6: Who’s in control?: The language and images of power and protest

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